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## 5e fire genasi build

I feel like they are somewhat underused 2018-04-27, 05:36 PM (ISO 8601) Pretty much what the title says, any good/cool build using genasi fire? Bonuses for CON are useful for almost every class but INT one shouts witches at me BUT the half-fire element thing screams GO MELEE!!! to me or several times GO PYROMANIAC!!!! So.... Any ideas? Or is the genasi fire destined to be a backrow witch? 2018-04-27, 05:59 PM (ISO 8601) They make a decent witch of any specialization, of course, (all I see played is a pemanggis who likes to call the 'cousin' of the Fire Release) but a decent Eldritch knight and arcane con man too. 2018-04-27, 06:02 PM (ISO 8601) Eldritch Knight with levels 2-8 in Bladesinger will make excellent concentration reels. You might as well just be able to go for the Abjuration Wizard, take Resilient (Con), then sometimes cross into battle with knife cantrips or Tenser Transformations. Reality is relative, and there are exceptions to every rule. 2018-04-27, 06:27 PM (ISO 8601) Originally Posted by Blood of Gaea Eldritch Knight with levels 2-8 in Bladesinger will make an excellent concentration reel. You might as well just be able to go for the Abjuration Wizard, take Resilient (Con), then sometimes cross into battle with knife cantrips or Tenser Transformations. I already have an EK character that is a human variant but from what source is bladesinger? 2018-04-27, 06:29 PM (ISO 8601) Originally Posted by Aleister VII I already have ek characters that are human variants but from what source bladesinger? This is from SCAG 2018-04-27, 07:24 PM (ISO 8601) Technically Bladesinger only Elf, but many people waved that requirement in their home matches 2018-04-27, 07:50 PM (ISO 8601) Every Rogue will enjoy the Darkvision Fire Genasi offer and that Burning Hands can prove to be a useful out-of-jail card for a notoriously bad class in handling larger amounts, not to mention how useful the Int bonus will be arcane trickster, in particular. For less optimal options, but thematically pleasing; A Shadow Monk can be an interesting twist on the theme of fire. The juxtaposition of shadows and flames that provide light can be interesting internal dialogues to explore. Perhaps he could even be something of the antithesis of the usual breezy, hot-blooded, red-headed fire Fire Genasi, with ashen skin, hot coal-color hair and a smouldering personality that boils over blazes, but no less intense. I'm sorry if I found daft. I'm a little like that. I also like a good argument, so please don't be offended if I'm a bit... Direct. Please note; when it comes to 5ed D&D, I have Core (first printing) and SCAG only. All my opinions and verdicts are only to them, unless otherwise stated. I am entitled to ignorance of errata or other sources. 2018-04-27, 08:03 PM (ISO 8601) anyway, how about taking elemental adept to cast a spell of fire on everything your way? 2018-04-27, 08:11 PM (ISO 8601) 8601) Posted by Naanomi Technically Bladesinger is Elf only, but many people wave that requirement in their home matches If DM you want a backstory, Genasi is from Calimshan, which is on an older edition enslaved elves. You can weave the story that faeries rather train genasi children as opposed to yanno, NOT help rebellion. Originally Posted by JellyPooga For less optimal options, but thematically fun; A Shadow Monk can be an interesting twist on the theme of fire. The juxtaposition of shadows and flames that provide light can be interesting internal dialogues to explore. Perhaps he could even be something of the antithesis of the usual breezy, hot-blooded, red-headed fire Fire Genasi, with ashen skin, hot coal-color hair and a smouldering personality that boils over blazes, but no less intense. Building on this idea, 5e does not explain the City of Kuningan, but is ruled from a place called The Charcoal Palace. Since Efreeth is the origin of generation, it's a good idea to ask about your DM. Originally Posted by Oko and Qailee Man, I love this tiefling. For all your needs are fully and completely honest. Zaydos made. Tiefling approved. 2018-04-27, 08:58 PM (ISO 8601) Although not mechanically relevant, if you have not worked out the background have not checked the call\*\*\*\*e region. There is a great war between Cal\*\*\*\*es, Fire genasi, and Air Genasi. The fire led Efreeth named Memnon, they pretty much damage the territory and it could make some cool backstory feathers. EDIT: Censorship is funny. Here's an interesting wiki link if you're curious. edited by sophonteks; 2018-04-27 at 09:00 PM. 2018-04-27, 22:17 (ISO 8601) The suggestion of arcane fraudsters it sounds interesting I have not made rouge and other archetypes do not seem very attractive to me. In the same line of backstory involving kalimcensorship sounds amazing xD And about my actual appearance I'm going for ashen skin and orange/red flame like hair as well as glowing orange eyes, Red skin is for xP tieflings 2018-04-27, 10:36 PM (ISO 8601) Originally Posted by Naanomi Technically Bladesinger is elf only, but many people wave that requirement in their home matches It is specifically limited to that in a world where SCAG is based, there is no reason to enforce it in different settings. Originally Posted by Aleister VII anyway, what about taking an elemental adept at throwing fire spells at everything in your path? Sure, there's nothing wrong with that, I'll probably go with the Evocation Wizard. That said, that achievement is pretty nonsense. Reality is relative, and there are exceptions to every rule. 2018-04-27, 11:06 PM (ISO 8601) Originally Posted by Blood of Gaea Yang That feat is pretty crap. Yes I know but fire is the most rejected element and that inhibits my pyromania x x 2018-04-27, 11:38 PM (ISO 8601) Originally Posted by Blood of Gaea It is specially limited to the world in SCAG is based, there is no reason to enforce it in different settings. Bladesinger has been an Elven culture that longer than FR has become the default setting; I will still ask my GM before making the assumption 2018-04-28, 10:50 (ISO 8601) 2018-04-28, 10:56 AM (ISO 8601) Originally Posted by Blood of Gaea That said, the achievement was pretty nonsense. I disagree. Especially for firefighting, ignoring Resistance and turning Immunity into Resistance is badass enough and gives you more flexibility without having to clog slots preparing various spells. This allows you to focus your prepared spells on various meetings, both inside and outside the battle and flexibility is one of the keys to power. I'm sorry if I found daft. I'm a little like that. I also like a good argument, so please don't be offended if I'm a bit... Direct. Please note; when it comes to 5ed D&D, I have Core (first printing) and SCAG only. All my opinions and verdicts are based solely on them, unless otherwise stated. I am entitled to ignorance of errata or other sources. 2018-04-28, 08:28 PM (ISO 8601) Originally Posted by JellyPooga I disagrees. Especially for firefighting, Ignoring Resistance and turning Immunity into Resistance is badass enough and gives you more flexibility without having to clog slots preparing various spells. This allows you to focus your prepared spells on various meetings, both inside and outside the battle and flexibility is one of the keys to power. Throw the Phlegethos fire and now you have the main pyromancer. 2018-04-30, 16:21 (ISO 8601) Originally Posted by JellyPooga I disagrees. Especially for firefighting, Ignoring Resistance and turning Immunity into Resistance is badass enough and gives you more flexibility without having to clog slots preparing various spells. This allows you to focus your prepared spells on various meetings, both inside and outside the battle and flexibility is one of the keys to power. Yes, achievements only allow you to ignore resistance to elements. It doesn't let you treat Immunity as Resistance. 2018-04-30, 06:39 PM (ISO 8601) Originally Posted by Kuulvheyysoon yes, the achievement only lets you ignore the Resistance to the elements. It doesn't let you treat Immunity as Resistance. Yes... What was I thinking of the devil? Ah well, even so, ignoring the Resistance is still quite the boss. I'm sorry if I found daft. I'm a little like that. I also like a good argument, so please don't be offended if I'm a bit... Direct. Please note; when it comes to 5ed D&D, I have Core (first printing) and SCAG only. All opinions and I am only based on them, unless otherwise stated. I am entitled to ignorance of errata or other sources. 2018-04-30, 11:01 PM (ISO 8601) Or maybe go with the bard fire genasi. While your killing stuff, you can use Little Illusions to play songs in the background like Firestarter and Spitfire by Magic, and Pyromania by Def Leppard, or On Fire by Van Van or Fire by Jimi Hendrix, or maybe like a hundred other songs dealing with fire, fire, etc. 2018-04-30, 11:13 PM (ISO 8601) Play as a half dwarf half fire genasi and go for barbarian. Wear a business suit and complain about how fantasy nature ruined pizza. Be Angry from the inside out. 2018-04-30, 11:18 PM (ISO 8601) Casting cantrip attack with Con locks pretty boss at first glance, but then what you are casting is Produce Flame ... which is a lack of different bosses. 2018-05-01, 16:32 (ISO 8601) Could work for the Fire-themed Herald Barbarian Storm. But int bonuses are quite pointless. However.

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